



**WILDCATS**

*2013*

*WOOLWICH WILDCAT  
WEEKEND*

*TOURNAMENT RULES*

**This is an OMHA sanctioned tournament and all tournament games are considered OMHA games for the purpose of rule interpretations. OMHA rules will prevail with the following additions:**

- 1) A. Any player or team official incurring the following penalties will be suspended from further participation in the tournament:
  - A 2<sup>nd</sup> game misconduct
  - A fighting major
  - A gross misconduct
  - A match penalty
- B. Game Misconducts – see OMHA rule book
- 2) Mouth guards are **MANDATORY** and must be worn by all players who are governed under the OMHA.
- 3) All teams must register and present their approved electronic team rosters **ONE HOUR** before the scheduled face-off time of their first game. Registration will take place at the **WMC – ELMIRA ONLY**. No exceptions.
- 4) A member of the Coaching Staff must report to the Tournament Headquarters (or sign in table at St. Jacob's) to complete a game sheet prior to each game. **You will not be permitted to remove the game sheet from the Headquarters area.** There will be a game sheet area in both Elmira and St. Jacob's, so once you complete your initial registration, you can complete your game sheets at the arena you are playing in.
- 5) An Affiliate Player (AP) who is used in the Tournament must be listed on the approved electronic roster provided. An AP can only be used to replace a regular rostered player – not in addition. The number of players dressed on the bench

during a tournament game should not exceed the number of regular rostered players. Any player in the Tournament may only play for one team.

- 6) Each team will carry home and away jerseys. Home will wear light colored jerseys and visitors will wear dark. The home team is listed **FIRST** on the game schedule. If a conflict arises regarding jersey colors, the **VISITING** team will change jerseys.
- 7) All teams must be prepared to go on the ice **30 MINUTES** before their scheduled game time. Dressing rooms must be vacated within 30 minutes of your game completion. Teams will be held responsible for any damages caused to the facilities utilized for the Tournament. A damage charge may be assessed if there is damage done to any of the change rooms or facilities.

**\*\* It is the Team Officials responsibility to ensure their dressing room is locked at all times. Woolwich Minor Hockey, The Tournament Committee and the Township of Woolwich will accept no responsibility for the loss/theft of, or damage to any personal property left in the dressing room at any time.\*\***

- 8) Games will have a 2-minute warm up and will consist of the following:
  - Peewee – 10-10-12
  - Bantam – 10-10-15
  - Midget – 10-15-15

All games will be stop time periods. No Team Official or Player is allowed on the ice surface until the Olympia has left and the resurface door is closed.

- 9) Point structure for game in preliminary rounds are as follows:
  - GAME WIN – 2 points
  - GAME TIE – 1 point
  - EACH PERIOD WIN – 1 point
  - EACH PERIOD TIE – ½ point per team
  - MAXIMUM POINTS AWARDED IN ANY GAME – 5

A game ending in a scoreless tie will earn each team 2 ½ points

- 10) Any team failing to appear for their scheduled game time without just cause will forfeit the game. Five (5) points and a 3-0 score will be awarded to the opposing team.

## **TIE BREAKING RULES**

11) In the case of a tie in points of 2 or more teams in the same division after the preliminary round, the winner of the preliminary game between the 2 teams advances. In the 7 team division, this first tie breaker rule will not apply unless the 2 teams that have tied have played each other. If the preliminary game was tied, **SEE RULE 12.**

**IF 3 OR MORE TEAMS HAVE TIED**, go directly to rule 12)

**12)** In the case of a tie in points with two or more teams in the same division after the preliminary games and Rule 11) does not break the tie, the following tie breaking procedures will apply:

- a. Total goals for/divided by total goals against. Team with the HIGHEST % will advance.
- b. The team with the least goals against will advance.
- c. The team with the least penalty minutes will advance.
- d. Coin toss – furthest traveling team calls the toss

### **13) SEMI FINALS/FINALS**

In the 5 team division(s) all teams will play each other once. The top two teams with the most points will play in the Finals on Sunday.

In the 6 team division(s), there will be 2 divisions of 3 teams. The top 2 teams from each division will advance to the Semi Finals, with the first placed team from one division, playing the second placed team from the other division. The winners of each of these Semi Final games will advance to the Finals on Sunday.

In the 7 team division(s), each team will play 4 games. After each team has played 4 games, the top 2 teams with the most points will play in the Finals on Sunday.

In the 8 team division(s), there will be 2 divisions of 4 teams. The top 2 teams from each division will advance to the Semi Finals, with the first placed team from one division, playing the second placed team from the other division. The winners of each of these Semi Final games will advance to the Finals on Sunday.

**\*Each team is allowed one 30 second time out, per game, in the Semi Finals**

**\*Each team is allowed one 30 second time out in the Championship game**

The home team for the Semi Finals and Final games will be the team with the highest amount of points from the preliminary round. In the event of a tie, Rule 11) applies. If Rule 11) is not applicable, a coin toss will occur with the team the furthest away from Woolwich, calling the toss.

### 13) Game Ties in the Semi Finals and Finals after Regulation Time

- Semi-final & Championship games are played to a winner.
- In the event of a tie at the end of regulation time, a SUDDEN VICTORY FIVE (5) MINUTE OVERTIME will commence. The teams will NOT switch ends at the commencement of the overtime period – goalies will remain on the same end of the ice
- Teams will play a FIVE (5) minute sudden victory overtime period **4 on 4 plus goalies**. Players may be changed at any time. Goalies may be “pulled” at any time and a substitute player from the bench be used.
- If still tied after the 5-minute 4 on 4 overtime period, the teams will proceed to a shoot out (see rule 15)

### 14) Penalties During the 4 on 4 Sudden Victory Overtime Period

If a penalty occurs during the 4 on 4 overtime period, the teams play 4 on 3. If a SECOND penalty is called on the SAME TEAM, and the first penalty has not expired, the second penalized player goes to the penalty box and it will be treated as a delayed penalty and time will commence when the first penalty expires. The first penalized player cannot re-enter the game until a stoppage of play after his/her penalty expires. The maximum a team may be at a disadvantage is 4 on 3. Penalties carry from period to period.

### 14) Overtime Shoot Out (Championship & Semi Final Games)

Should the game remain tied after the 5 minute sudden victory overtime period, a SHOOT OUT will occur. Please note the following:

- Any player(s) serving a penalty at the end of overtime will not be eligible to participate in the shoot out. The Coach must designate a shooter(s) to take his place immediately at the end of the 5 minute sudden victory overtime period
- Each team must designate 3 shooters (S1, S2, S3) on the game sheet prior to the start of the game
- All players except S1 shooters and goalies will be on the bench to start
- Shooters from both teams will shoot at the same time from the centre ice red line
- Once a player has shot they will move over to the penalty box
- All 3 designated shooters from each team will shoot
- If still tied, each team will designate one shooter at a time until there is a winner. A player may not shoot for a second time until all players on the game sheet (except goalies) have shot
- Goalies that start the shoot out must remain in net unless there is an injury

## **PLEASE NOTE**

**Any disputes arising during the Tournament, will be brought to the attention of the "In Charge" Tournament Committee Member. Decisions of the Tournament Committee Members are FINAL.**

**Team Officials are responsible for their team's behavior/conduct on and off the ice. The Tournament Committee reserves the right to revoke any abusive individual's privilege to be present at the arenas.**

**It is common to have Coaches and/or parents approach a Tournament Committee member protesting a suspension penalty issued by a referee. It must be emphasized to all Coaching Staff and parents that the Tournament Committee cannot and will not overturn any penalty issued before, during or after a game regardless of the circumstances. The suspension appeal process can be found in the OMHA Manual of Operations.**

**The Sponsors of the Tournament, its Officials, Township of Woolwich Staff and persons connected with the Tournament will not be held liable for any injury or accident that may be incurred by any player or team official while participating in the coming/going to or from the Tournament.**